

WINNING HORSE

Feel the thrill of the racetrack in this exciting trick-taking race

Welcome to the racetrack! The crowd holds its breath... the starting gun fires... and the horses are off! Now, it's all in your hands: You won't just watch the thrilling race unfold, you'll influence it. Every card you play can boost your favorite horse's speed, inching it closer to the Winner's Circle.

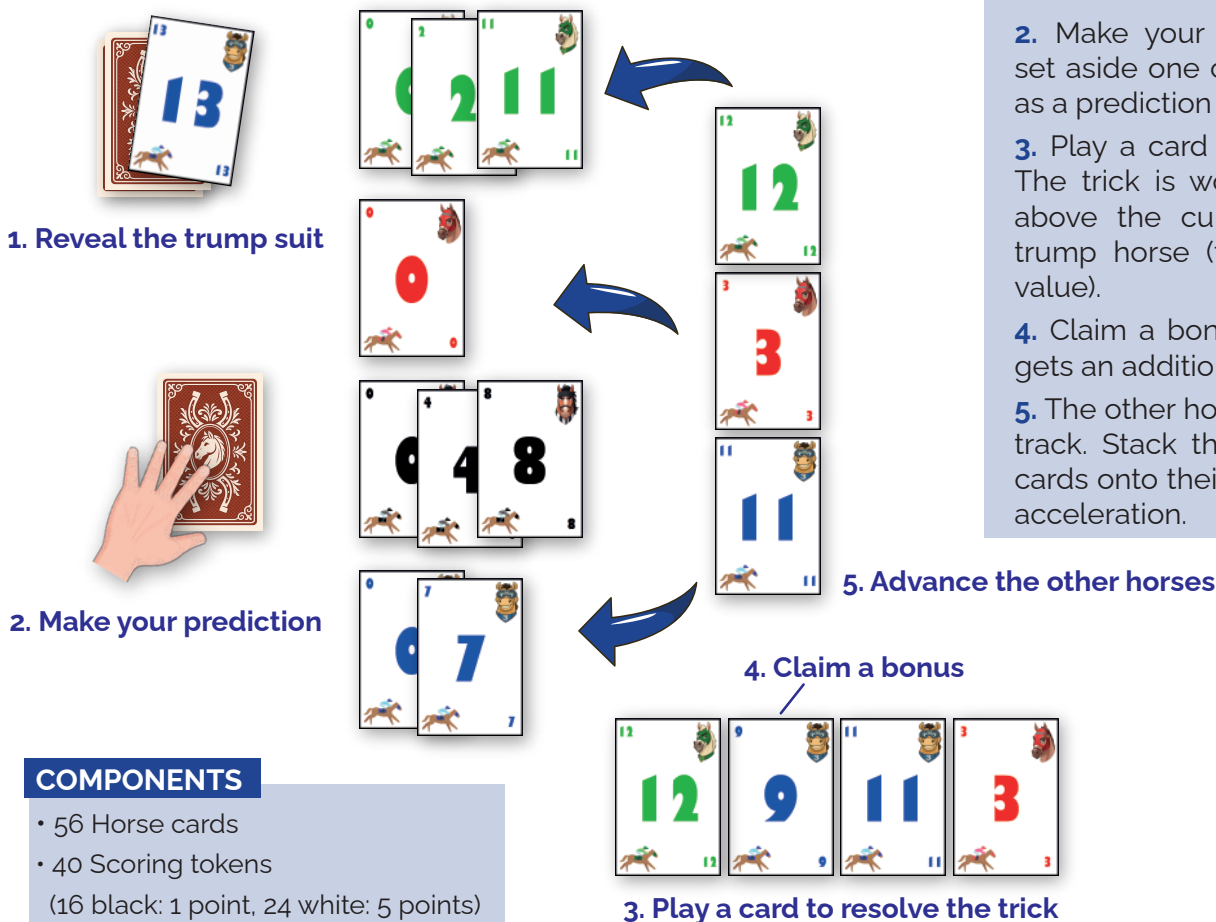
FEATURES

- **A smart twist on trick-taking:** A unique acceleration system means the winning card isn't the highest, it's the one that best optimizes the horse's current pace.
- **A double layer of strategy:** Manage your hand to advance horses while collecting secret prediction tickets for the horse you believe will cross the finish line first.

HOW A TRICK IS PLAYED

1. Reveal the trump suit. Its color marks the trump horse for this trick.
2. Make your prediction. Secretly set aside one card from your hand as a prediction ticket for that horse.
3. Play a card to resolve the trick. The trick is won by the card just above the current speed of the trump horse (the closest "higher" value).
4. Claim a bonus. The trick winner gets an additional prediction ticket.
5. The other horses advance on the track. Stack the remaining played cards onto their lanes to show their acceleration.

Current horse's speed:
Green 11, Red 0, Black 8, Blue 7



COMPONENTS

- 56 Horse cards
- 40 Scoring tokens
(16 black: 1 point, 24 white: 5 points)

Luis Miguel Dueñas
luismiguelduennas@gmail.com

+10 years



2-4 players



20 min