



The aliens move around on their own!!!

Overview

Every player controls **3 crew members** in a scientific space station. Suddenly two aggressive aliens arrive and everybody tries to flee with the research data.

How to play

- · Move your crewmen.
- $\cdot\,$ Get the USBs that are spread across the laboratories.
- · Steal USBs from your oponents.
- Entangle the aliens and your oponents.
- · Clon your dead crew members.
- · Use the spaceship to scape

Two ways of victory

- $\cdot\,$ Be the first fleeing with all information.
- $\cdot\,$ Be the first to evacuate the whole crew.

Mechanics

- \cdot modular board
- \cdot race to finish
- \cdot action selection
- \cdot hand management
- · grid movement
- \cdot take that

Contact

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Components

