

# RELIC HUNTER

*A GAME WHERE THE MANAGEMENT OF RESOURCES IN HAND  
AND DECISION MAKING WILL MAKE YOU WIN THE GAME*

## COMPONENTS:

- 4 Meeples
- 1 Deck (45 cards)
- 4 Players cards
- 30 Hexagonal tiles
- 5 Markers per player
- 40 Relic Tokens
- 5 Holy Relic Tokens
- 29 Tiles tokens
- 12 Markers of colors
- 4 Player screens
- 2 Bags

